



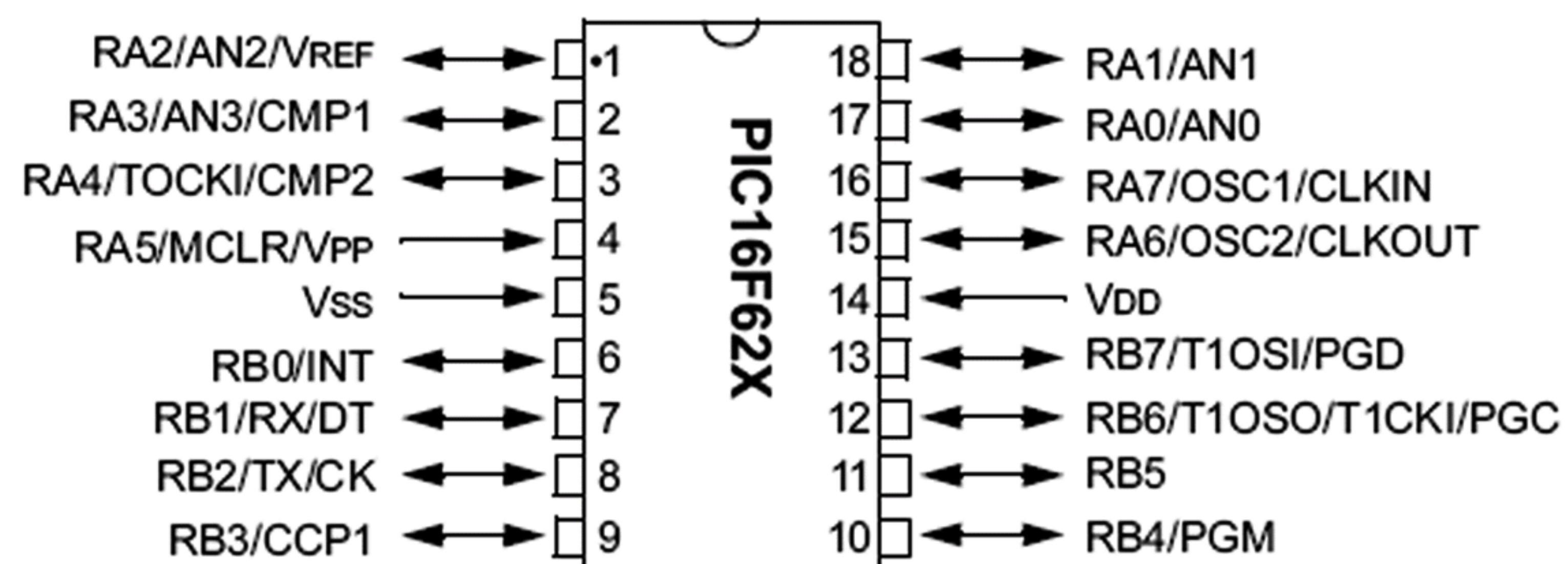
There are many different models of PICs. Some are itty bitty (only 6 input/output pins) but have limited functionality; others might have 80 pins, faster processing speeds, more memory, built-in serial ports, and numerous other goodies.

Languages that you can use to program the PIC include Assembly, BASIC, and C. A special piece of hardware called a PIC programmer is also used so you can get your code off your computer and into the PIC. (More about programming a PIC later.)

PICs (programmable interface controllers) are inexpensive microcontrollers. Simply speaking, they are little chips that can be programmed in order to give your electronics computing power.

What's a PIC?

PIC16F62X PIN DIAGRAM (PDIP AND SOIC*)



* The hardest part of learning anything technical is getting use to all the acronyms. When it comes time to buy your first chip, you'll see PDIP, SOIC, SSOP, QFN, etc. all over the place. These acronyms refer to the package type that it comes in (typically a rectangular black plastic shell with metal side leads for the input/output pins -- kind of bug-like).

Unless you're a soldering Jedi master, you'll want to stick with a chip that has the letters DIP in it since the leads are spaced 0.1 inches apart and are fitted for prototyping your circuit on a breadboard. The other package types are smaller and were designed for machines to do precision soldering.

Name	Function	Input Type	Output Type	Description
RA0/AN0	RA0	ST	CMOS	Bi-directional I/O port
RA1/AN1	RA1	ST	CMOS	Bi-directional I/O port
RA2/AN2/VREF	RA2	ST	CMOS	Bi-directional I/O port
RA3/AN3/CMP1	RA3	ST	CMOS	Bi-directional I/O port
RA4/TOCKI/CMP2	RA4	ST	CMOS	Bi-directional I/O port
RA5/MCLR/VPP	RA5	AN	CMOS	Comparator 1 output
RA6/OSC2/CLKOUT	RA6	AN	CMOS	Comparator 2 output
RA7/OSC1/CLKIN	RA7	AN	CMOS	Timer0 clock input
RA0/AN0	RA0	ST	CMOS	Bi-directional I/O port
RA1/AN1	RA1	ST	CMOS	Bi-directional I/O port
RA2/AN2/VREF	RA2	ST	CMOS	Bi-directional I/O port
RA3/AN3/CMP1	RA3	ST	CMOS	Bi-directional I/O port
RA4/TOCKI/CMP2	RA4	ST	CMOS	Bi-directional I/O port
RA5/MCLR/VPP	RA5	AN	CMOS	Comparator 1 output
RA6/OSC2/CLKOUT	RA6	AN	CMOS	Comparator 2 output
RA7/OSC1/CLKIN	RA7	AN	CMOS	Timer0 clock input
RA0/AN0	RA0	ST	CMOS	Bi-directional I/O port
RA1/AN1	RA1	ST	CMOS	Bi-directional I/O port
RA2/AN2/VREF	RA2	ST	CMOS	Bi-directional I/O port
RA3/AN3/CMP1	RA3	ST	CMOS	Bi-directional I/O port
RA4/TOCKI/CMP2	RA4	ST	CMOS	Bi-directional I/O port
RA5/MCLR/VPP	RA5	AN	CMOS	Comparator 1 output
RA6/OSC2/CLKOUT	RA6	AN	CMOS	Comparator 2 output
RA7/OSC1/CLKIN	RA7	AN	CMOS	Timer0 clock input

PIC16F62X PIN DESCRIPTIONS (EXAMPLE)

DISCLAIMER:
 THE AUTHOR OF THIS BOOKLET IS NOT AN ELECTRONICS EXPERT. TO THE BEST OF THE AUTHOR'S ABILITY, THE CONTENT CONTAINED WITHIN HAS BEEN VERIFIED FOR ACCURACY BUT, YOU KNOW, MISTAKES HAPPEN. YOU CAN, HOWEVER, BE REST ASSURED THAT THE AUTHOR HAS NOT MADE ANYTHING UP IN ORDER TO HIDE HER LACK OF ELECTRONICS EXPERTISE. SO USE CAUTION WHILE HANDLING LIVE ELECTRICAL COMPONENTS AND, IF EVER IN DOUBT, DON'T BE AFRAID TO ASK STUPID QUESTIONS.

- I/O - Input/Output
- LED - Light Emitting Diode
- CMOS - Complementary Metal-Oxide-Semiconductor
- OD - Open Drain
- PIC - Programmable Interface Controllers
- DIP - Dual In-line Package
- PDIP - Plastic DIP
- SPDIP - Skinny Plastic DIP
- SMT - Surface Mount Technology
- SOIC - Small-Outline Integrated Circuit
- SSOP - Shrink Small-Outline Package
- QFN - Quad Flat No-Lead
- VSS - power source
- VDD - ground
- BASIC - Beginner's All-purpose Symbolic Instruction Code

Glossary

```
CMCON = 7
TRISA = %00100000
TRISB = %00000010
ROW VAR BYTE

MAIN:
  FOR ROW = 0 TO 7
    IF ROW=1 THEN ROW=2
    PORTL = %11011111
    HIGH ROW
    PAUSE 100
    PORTL = 0
    LOW ROW
    PAUSE 100
  NEXT ROW

GOTO MAIN
```

Sorry, no room in this booklet for code commenting! This snippet of code simply loops through the rows of a LED matrix and turns them on with a HIGH, pauses for 100 milliseconds, and then turns them off with a LOW. Check the (fly)light weblog for the full version (comments included!) and diagrams of the circuit board.

Assembly is a simple, human-readable notation for machine language -- so instead of 10110000 01100001, you'll write MOV RL, 0x61. C is a medium-level programming language but more readable than machine language but more readable than Assembly. And BASIC is a high-level programming language in which the level of abstraction from machine language is higher than Assembly or C -- so you'll find more words that look like English. For beginners, BASIC is great to start with so here's a code example using a BASIC-variant especially designed for PIC programming:

Programming a PIC

(FLY)LIGHT WEBLOG + DOWNLOADS:
 KARMA-LABORATORY.COM/FLYLIGHT/



QUESTIONS, COMMENTS, OR ERRATA?
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